

Gamification 101 Workshop

Accomplish Solutions Gamification Consultancy

Workshop Day 1

8:30 – 10:30	What is gamification? Definition of commonly used terms, principles, and why does it work?
10:30 – 12:00	Gamification in Dr. Kirk's classroom
12:00 – 1:15	LUNCH
1:15 – 2:00	Setting the right classroom culture
2:15 – 3:00	Reflection

Workshop Day 2

8:30 – 9:30	Game based principles: applying goals, using curve of interest, competition, rules, etc.
9:45 – 10:45	Stories in the classroom
12:00 – 1:15	LUNCH
1:15 – 2:00	Aesthetics and potential use of software
2:10 – 3:00	Reflection

Workshop Day 3

8:30 – 9:30	What are game mechanics?
9:40 – 12:00	How do I make badges, experience points, and leader boards?
12:00 – 1:15	LUNCH
1:15 – 3:00	Putting It All Together: Gamification in Practice